Name	Damage/might g	i range/give	en rang armor given	hp given	speed given	type of item	ability	Level 2	Level 3			
whip	9		2 n/a	n/a	n/a	weapon	attacks every en	add 3 damage	to You can attack	3 times with this	weapon	
Phas3r	4		6 n/a	n/a	n/a	weapon	every level attack	k 1 more time				
Bone	4		4 n/a	n/a	n/a	weapon	This weapon hits	The bone boun	ce Thes bone attac	cks 3 times		
Sharp tounge	8		2 n/a	n/a	n/a	weapon	every 3 levels ga	ain 1 attack and 1	I range			
Spinach	2+	n/a	n/a	n/a	n/a	Item	every level gain	Gain +2 might	Gain +4 might			
Armor	n/a	n/a	1+	n/a	n/a	item	when an enemy	gain +2 armor	Gain +4 armor			
Hollow heart	n/a	n/a	n/a	10+	n/a	item	if your using a w	hip it deals 8 dar	nage instead			
wings	n/a	n/a	n/a	n/a	1+	item	gain 1 speed eve	Gain +2 speed	in Gain +3 speed	instead		
Crown	n/a	n/a	n/a	n/a	n/a	item	gain 1 level	n/a	n/a			
mini shapeshifte	r n/a	n/a	n/a	n/a	n/a	item	every time you k	ill 3 enemies kill	another one			
knife	4		4 n/a	n/a	n/a	weapon	every level attack	this enemy hits	2 this enemy hits	3 enemies with 1	1 attack	
axe	9		1 n/a	n/a	n/a	weapon	gain 1 range eve	this weapon att	at This weapon hit	ts 3 enemies with	n every attack	
cross	4		5 n/a	n/a	n/a	weapon	attacks 2 enemie	This attack hits	e This deals 4 dar	mage		
fire wand	5		3 n/a	n/a	n/a	weapon	attacks 3 times,	This attacks 4 t	in This attacks 5 ti	mes		
gatti amari	4	n/a	n/a	n/a	n/a	weapon	may attack any e	enemy regardles	s of distance.			
Eskizzibur	8		3 n/a	n/a	n/a	weapon	if you attack twic	e, attack with thi	s weapon again(th	nis extra attack d	oesnt count toward getti	ng itself)
Floor chicken	n/a	n/a	n/a	n/a	n/a	useable item	heal 15 hp back					
experience gem	n/a	n/a	n/a	n/a	n/a	useable item	gain a level gem					
Rosary	n/a		4 n/a	n/a	n/a	useable item	kill all enemies in	n range, then tak	e this card out of t	he game rather t	than back into shuffle	
Orologion	n/a	n/a	n/a	n/a	n/a	useable items	enemies cannot	move this round				
Vacuum	n/a	n/a	n/a	n/a	n/a	useable item	grab an expieren	Gain half the ex	p gain all experei	nce gems on the	map	
little clover	n/a	n/a	n/a	n/a	n/a	useable item	get 1 extra card	to choose from n	ext time you go to	choose an item		
golden egg	2+	1+	1+	20+	2+	item	roll a dice, gain v	whatever stat the	dice rolls on, 1=m	night, 2=range, 3	=armor, 4=hp, 5= speed	, 6=gain 1 more attack
duplicator	n/a	n/a	n/a	n/a	n/a	item	gain +1 attacks.					
corn	n/a	n/a	n/a	n/a	n/a	useable item	heal 10 hp back					
cheese	n/a	n/a	n/a	n/a	n/a	useable item	Heal 5 hp back					
Garlic	n/a	n/a	n/a	n/a	n/a	Item	Deal 3 damage t	The damage in	or The damage inc	creases to 8 and	the range to 5	